# Image segmentation for burned area detection from satellite imagery using the U-Net deep learning model

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**ABSTRACT** Fires threaten life all over the world and damage millions of hectares of area every year. Remote sensing provides advantages for damage detection in terms of time and cost. By using satellite imagery, burned areas can be detected without the need to visit the area. Since factors such as image band configuration, optimisation algorithms, and thresholds affect the results, this study aims to observe their impact on burned area detection. Thus, by using Landsat-8 images and U-Net architecture through the Python programming language, various combinations were created and different thresholds were used. According to the results, the combination of 7, 5, 4 bands and the AdaMax algorithm were selected for the final model, and the results were improved by data augmentation. Consequently, accuracy obtained in the final model was 97.76%, which was the highest for a threshold of 0.5. The F1 score obtained for the same threshold was 79.38%.

Key words: burned area, deep learning, Landsat-8, remote sensing, segmentation, U-Net.

### **1. Introduction**

Disasters, which occur due to natural or man-made causes (Martin, 2010), are dangerous events that result in various economic (e.g. damage to livelihoods, infrastructures, etc.) and social (e.g. occurrence of injuries, deaths, psychological effects, etc.) losses (Kalfin *et al.*, 2022). Fires, one of the disasters, are caused by a chemical reaction between combustible materials and oxygen in the air; smoke released during a fire is described as a complex chemical mixture (Friedman, 1998). Fires can be caused by uncontrolled combustion or spontaneous natural processes (e.g. lightning, volcanic eruptions, etc.) as well as by controlled burn plans. In addition, human activities (e.g. field work, livestock management, etc.) in fields, forests, or land may also cause fires (Pratama *et al.*, 2023). Uncontrolled fires can spread rapidly and cause greater hazards (Chen L. *et al.*, 2023). They can cause landslides, erosion, desertification, etc. and limit or prevent living organisms from meeting their needs such as food and accommodation, thus, risking their life. According to the World Fire Statistics report published by CTIF<sup>1</sup>, in 2021, nearly 3.1 million fires were reported in the 38 countries surveyed. Of the approximately 1.2 billion people living in these countries, almost 16,800 people lost their lives due to fires (CTIF, 2023). According to

<sup>&</sup>lt;sup>1</sup> The International Association of Fire and Rescue Service (CTIF) is a worldwide organisation founded in 1900. It was organised to provide safety for firefighters. The CTIF Center of Fire Statistics (CFS) has been publishing a report on world fire statistics every year since 1995, bringing together data (e.g. fire statistics, fire-related deaths, etc.) from European countries and other countries.

GFW<sup>2</sup> data, in the same year, approximately 38% of the world's tree cover was lost due to fires (Tyukavina *et al.*, 2022). It is necessary to identify the areas damaged by fires, and even take actions to recover these areas, in order to continue to benefit from the opportunities offered by nature and to maintain the sustainability of life. Remote sensing is one of the techniques that provides monitoring of the Earth's surface, including the detection of burned areas. It performs the survey without any physical contact with the Earth. Remote sensing provides an advantage especially in large areas, such as forests, where observations are very difficult and the possibilities of reaching burned areas are limited with terrestrial methods. Remote sensing satellites collect a large amount of data for investigating changes in the Earth's surface.

Various methods are used to analyse the collected data. Traditional rule-based methods are based on the detection of differences in the spectral response of burned areas, especially in the NIR (Near Infrared) and SWIR (Short Wave Infrared) bands, and the selection of a threshold value (Knopp *et al.*, 2020). For the detection of the burned area, pre-fire and post-fire images are generally used. Burned areas can be detected by obtaining spectral indices (e.g. Normalised Difference Vegetation Index, Normalised Burn Ratio, etc.) for each image and taking their differences [e.g. Difference Normalised Difference Vegetation Index (dNDVI), Difference Normalised Burn Ratio (dNBR), etc.]. However, the results obtained may be affected by conditions such as cloud cover. Traditional machine learning based techniques are based on learning the features of burned areas from labelled samples (Knopp *et al.*, 2020). Algorithms such as random forests, support vector machines, and linear regression are machine learning algorithms, which use various attributes. Thereby, they maximise inter-class variation and minimise intra-class variation. In this way, burned areas are detected. However, the results are affected by the feature selection process in the pre-step stage, which is difficult and time-consuming (Zhang Q. *et al.*, 2021).

Due to such disadvantages of traditional methods, deep learning based methods have been developed. These methods enable feature extraction to be automatically handled, as they do not require any additional input from the user except for the setting of a few hyperparameters (Hu et al., 2021). Deep learning is used in different fields, among which classification, segmentation, object detection, and fire detection (Hassaballah and Awad, 2020). Detection of fires and/or burned areas with deep learning methods is a current topic that has frequently been preferred, especially in the last five years (Park and Lee, 2019; Farasin et al., 2020; Khryashchev and Larionov, 2020; Knopp et al., 2020; Lee et al., 2020; Mohla et al., 2020; Pinto et al., 2020; Rashkovetsky, 2020; Brand and Manandhar, 2021; Knopp, 2021; Rashkovetsky et al., 2021; Prabowo et al., 2022b). U-Net architecture is generally preferred in studies on this subject. With this architecture, Park and Lee (2019) used Landsat-5 and Landsat-8 data along with spectral indices such as the NDVI. Normalised Difference Water Index, and Fractional Water Index; Knopp et al. (2020) and Knopp (2021) used Sentinel-2 data; Lee et al. (2020) used Sentinel-1 and Sentinel-2 data; Rashkovetsky (2020) and Rashkovetsky et al. (2021) used Sentinel-1, Sentinel-2, Sentinel-3, and Terra and Aqua data; Brand and Manandhar (2021) used MODIS data; Prabowo et al. (2022b) used Landsat-8 data to detect fires and/or burned areas. Alternatively, for the detection of burned areas, Farasin et al. (2020) used U-Net and CuMedVision architectures along with Sentinel-2 data and indices such as the Burned Area Index, NBR, NBR2, and BAIS2 (Burned Area Index for Sentinel-2). Mohla et al. (2020) used Landsat-8 data with a model called AmazonNet based on U-Net architecture. Khryashchev and Larionov (2020) developed the U-ResNet34 model with ResNet34 and U-Net

<sup>&</sup>lt;sup>2</sup> Global Forest Watch (GFW) is an online platform founded in 1997 by The World Resources Institute (WRI). It aims to monitor changes in forests around the world and make them accessible to everyone.

structures, and performed fire detection using Planet and Resurs-P data. Pinto *et al.* (2020) developed a model, called BA-Net, which used convolutional neural network and long short-term memory architectures and implemented the mapping and dating of burnt regions using VIIRS data. The authors observed that roads (Park and Lee, 2019; Knopp, 2021), clouds (Mohla *et al.*, 2020), agricultural areas, and smoke (Knopp *et al.*, 2020) may lead to misclassifications. They also included a reference data (mask) in their deep learning architecture in addition to the input data. The reference mask is a binary image consisting only of the colours black and white. As the generation of the reference masks is also a factor that affects the deep learning results, masks are usually generated by experts in the related field.

In this study, the data set established by Prabowo *et al.* (2022b) was used. Prabowo *et al.* (2022b) created a data set consisting of images and reference masks for Indonesia. Indonesia is ranked as one of the countries with the highest rates of natural disasters worldwide according to the Statista<sup>3</sup> Research Department. The risk index for disasters such as landslides, droughts and forest fires is higher than in other countries (Statista Research-Department, 2023b). In 2021 alone, approximately 0.35 million hectares of land burned in Indonesia (Statista Research-Department, 2023a). According to GFW data, approximately 3.4% of Indonesia's tree cover was lost due to fires in the same year (Tyukavina *et al.*, 2022). Since Indonesia has large forests which are difficult to monitor with terrestrial methods, Prabowo *et al.* (2022b) used their data set for Indonesia to detect burned areas, but only in a single combination. Conversely, this study aims to examine the effects of different combinations on the results. For this purpose, unlike the works of these authors, various band combinations, optimisation algorithms and threshold values were used, their effects on burned area detection were separately discussed and the generation of the final model was explained and illustrated in detail. In addition, data augmentation for the final model was also examined to verify whether it improves the results.

# 2. Material and method

### 2.1. Data set for burned areas

In this study, the data set named "Data set of Deep Learning from Landsat-8 Satellite Images for Estimating Burned Areas in Indonesia" created by Prabowo *et al.* (2022b) was used. This data set consists of burned areas in Indonesia. It contains 227 Landsat-8 images and the reference masks corresponding to these images. The reference masks in the data set were created by experts. The images are in Geo TIFF file format, and are in the World Geodetic System 1984 datum. Some of the images contain regions such as settlements, water bodies, barren lands, clouds, and cloud shadows, while others consist of smoke from still-burning areas. Some of the images contain regions where there are no burned areas (Prabowo *et al.*, 2022a). It has been observed that the data set has been updated over time and various versions have been created. In this study, version 2 (file name: fs7mtkg2wk-2) was used. The multispectral images in the data set are in uint16 format, i.e. 16-bit unsigned integer format. They consist of eight bands. These bands are coastal/aerosol, blue, green, red, NIR, SWIR-1, SWIR-2, and cirrus bands. The masks corresponding to the multispectral images in the data set are in uint8 format, i.e. 8-bit unsigned integer format. They consist of eight bands. The masks corresponding to the multispectral images in the data set are in uint8 format, i.e. 8-bit unsigned integer format. They consist of a single band in the form of black and white binary images. In these images, burned areas are represented by 1 and unburned areas are represented by 0.

<sup>&</sup>lt;sup>3</sup> Statista is a worldwide platform founded in 2007. It provides data (e.g. reports, statistics, etc.) on various topics.

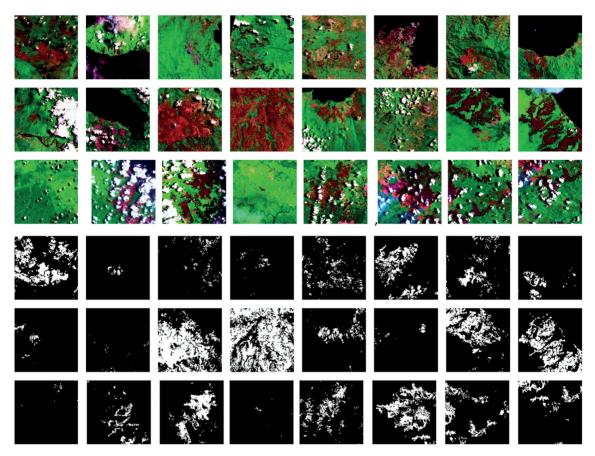


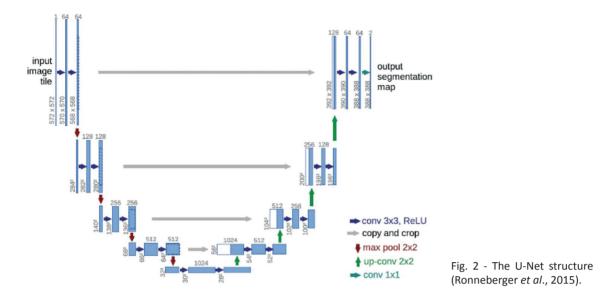
Fig. 1 - Some examples from the data set.

### 2.2. U-Net deep learning architecture

The U-Net architecture derives its name from its similarity to the letter U. The general structure of this architecture, which includes a total of 23 convolution layers, is shown in Fig. 2. In the figure, each multi-channel feature map is expressed as a blue coloured box. The numbers written above the boxes correspond to the number of channels. The numbers written at the bottom left of the boxes are the x-y size. The boxes shown in white colour are the copied feature maps. The different coloured arrows between the boxes represent different operations. As seen in the figure, the U-Net structure consists of two parts: the downward part on the left side and the upward part on the right side. These two parts are referred to as contracting path and expansive path operations, respectively (Ronneberger *et al.*, 2015). These two terms are also referred to as encoder and decoder in the literature (Zhang J. *et al.*, 2018; Futrega *et al.*, 2021). Down sampling is performed on the contraction path and up sampling is performed on the expansive path.

### 2.3. Implementation platform

Within the scope of this study, the operations were carried out using the Python programming language. Keras with TensorFlow backend was mainly used. In the implementation, pre-



processing (generating band combinations, splitting images, separating data set for training, validating, testing, and using data augmentation, etc.) was performed on the computer via the Anaconda Spyder editor. Training, test and accuracy assessments were completed through Google Colaboratory (Colab). The computer model used for the pre-processing is Lenovo Legion Y530 with Intel® Core™ i7-8750H CPU @ 2.20GHz and NVIDIA GeForce GTX 1050 Ti 4 GB graphics card. In Google Colab, the free version providing 12.7 GB of RAM was initially used, and, then, the Google Colab Pro paid version was purchased and resulted to be more user friendly since it offered more time and resources compared to the free version.

### 2.4. Hyperparameters

While designing the model, hyperparameter should be selected. Hyperparameters are the parameters of the algorithm whose values are determined by the user before training. According to the different hyperparameter selections, different machine learning models are formed. Therefore, it is important to determine the appropriate hyperparameter values (Alkan, 2023). The hyperparameters that must be defined in deep learning networks are described below.

Batch size: the value that defines the amount of data to be selected in each iteration. Choosing a larger batch size results in a faster convergence of the model but requires much more memory (Chen Z. *et al.*, 2021). It should be noted that the batch size is limited by the graphical processing unit (GPU) memory (Gao *et al.*, 2021). This value is usually chosen as powers of 2, i.e. 4, 8, 16, 32, etc. In this study, batch size 8 was preferred.

Learning rate: a value chosen between 0 and 1 (Lee and Chung, 1970). In order to choose the appropriate learning rate, a number of tests are necessary. Choosing a low learning rate causes the steps taken during the training to be too small (Salim *et al.*, 2023) and the model will, consequently, learn slowly. In addition, the model performs a considerable number of epochs and the training time becomes longer. However, the model with a low learning rate is more sensitive to reach the best solution (Wolansky, 2021). Therefore, it is important to find the appropriate learning rate for a good training (Salim *et al.*, 2023). In this study, 0.001, 0.0001, and 0.00001 values were used for the learning rate. These values were tried in the relevant network and the value that provided the most appropriate results was preferred as the learning rate in that network.

Number of epochs: the number that defines the number of runs of the algorithm on the entire data set. In this study, the number of epochs used was 100 and early stopping was applied for the final model. With the early stopping, the training process is automatically stopped when the validation accuracy begins to degrade (Zhang T. *et al.*, 2021).

Loss function: the function that enables the display of model error. For this purpose, it calculates the difference between the predicted value and the actual value (Chen X. *et al.*, 2022). The loss function used in this study is binary cross entropy (BCE), also called log loss (Panwar *et al.*, 2017). Eq. 1 shows the mathematical equivalent of the BCE:

$$K = -\frac{1}{N} \sum_{i=0}^{N} y_i \times \log(p_i) + (1 - y_i) \times \log(1 - p_i)$$
(1)

where N corresponds to the number of all samples, y refers to the label and p refers to the probability. Loss functions are necessary to estimate the loss value in each epoch. They are also a part of optimisation (Tan *et al.*, 2021).

Optimisation: the parameter concerning the selection of the optimal solution from various choices (Farhan *et al.*, 2020). Optimisation algorithms aim to minimise the loss function. Therefore, they update the parameter values in the network throughout the learning process (Salehzadeh *et al.*, 2020). Adam (Adaptive Moment Estimation), AdaGrad (Adaptive Gradient) and AdaMax (Maximum Adaptive Moment Estimation) algorithms are some of the examples of optimisation algorithms. Adam is a stochastic gradient descent (SGD) method. It enables the measurement of adaptive learning rates for each parameter (Haji and Abdulazeez, 2021). It was presented by Kingma and Ba (2015). AdaGrad is a method where the learning rate is chosen by the situation. In AdaGrad, a higher parameter gradient will have a lower learning rate, while a lower parameter gradient will have a higher learning rate (Haji and Abdulazeez, 2021). This method was presented by Duchi *et al.* (2011). AdaMax is a method based on an adaptive form of SGD (Haji and Abdulazeez, 2021): it is an extension of the Adam optimisation algorithm (Soydaner, 2020) and was presented by Kingma and Ba (2015).

Regularisation: the technique used to prevent the model from overfitting (Patterson and Gibson, 2017). For this purpose, it reduces the variance in the validation set. This enables the model to better generalise to new samples (Bisong, 2019). In this study, dropout was used for regularisation. The dropout method determines whether each neuron is selected or not. In this way, some of the neurons are included in the process while others are not. This is to avoid overfitting of the network (Srivastava *et al.*, 2014).

Activation functions: the functions, also called transfer functions (Krenker *et al.*, 2011), used to transmit the output value of neurons, that are in one layer, to the next layers (Ser and Bati, 2019). Through these functions, a task can be learned, understood, and performed (Chieng *et al.*, 2018), and complex and non-linear functions can also be modelled (Sureshbabu *et al.*, 2023). In this study, the rectified linear unit (ReLU) and sigmoid were used as the activation function. ReLU converts negative values in the input data to zero. Sigmoid, conversely, generates a smaller value when the input data is lower than a certain threshold and generates a higher value when the input data is larger (Lewis-Atwell *et al.*, 2022). The ReLU output values are in the range  $[0, +\infty]$  while the sigmoid output values are in the range [0, 1]. In Fig. 3, ReLU and sigmoid graphs are shown with their mathematical equivalents.

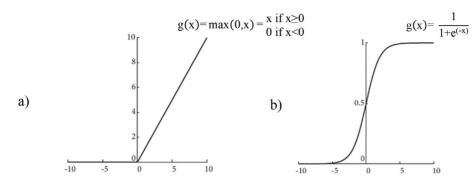
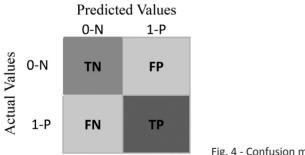


Fig. 3 - Activation function graphs: a) ReLU and b) sigmoid (Jin and Niu, 2021).

### 2.5. Evaluation metrics

Evaluation metrics are used to evaluate the performance of the model. The evaluation is performed by means of qualitative and quantitative methods. Qualitative methods are performed by comparing visual results with real visual data. Quantitative methods are recall, precision, F<sub>1</sub> score, and Jaccard score metrics (Clarisse, 2021). The calculation of these metrics is generated from the confusion matrix. The confusion matrix, as in Fig. 4, shows the numbers of true positive (TP), false positive (FP), true negative (TN) and false negative (FN). For burned areas, the correctly labelled burned samples are represented by TPs, the incorrectly labelled unburned samples are represented by FPs, the correctly labelled unburned samples are represented by TNs, and the incorrectly labelled burned samples are represented by FNs (Zhang Q. et al., 2021). Table 1 shows the calculation and definitions of the accuracy metrics over the confusion matrix.

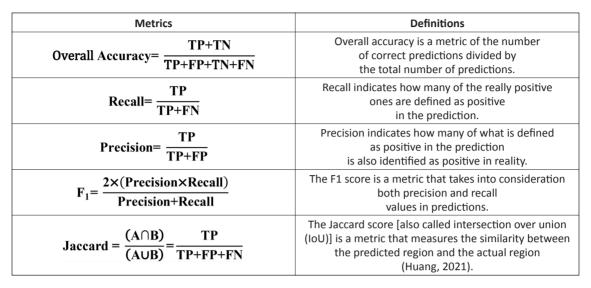


#### Fig. 4 - Confusion matrix.

### 2.6. Implementation workflow

In this study, to begin, multispectral images in uint16 format were converted to uint8 format. The obtained images, and their corresponding masks, were divided into three parts to be used in the training, validation, and test process. For this purpose, 10% of the total data set was taken to create the test data set, 10% of the remaining was taken to create the validation data set, and the remaining part was used as the training data set. In this process, the images were randomly separated. The number of images and masks obtained after the separation process are as follows: 184 for training, 20 for validation, and 23 for test. Next, this data set, 512×512×n in size, was subjected to image splitting, thus, reducing the size to 256×256×n due to GPU limitations

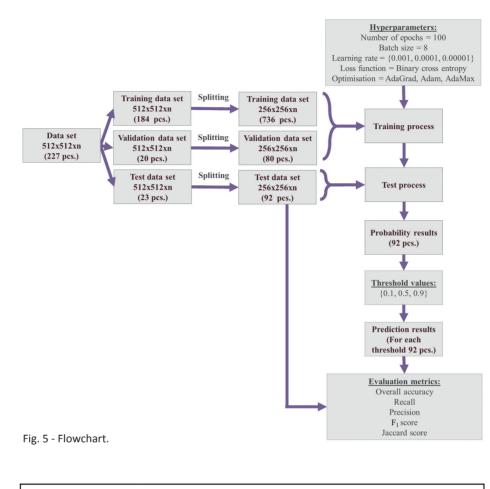
Table 1 - Metrics and their definitions.



in memory. The number of final images and masks obtained after the splitting process are as follows: 736 for training, 80 for validation, and 92 for test. Each data set was converted from uint to float format before being used as input in the U-Net architecture and were normalised to be between 0 and 1. Then, the training process was performed with training and validation data sets. The number of epochs was 100, the batch size was 8, and the loss function was BCE. For the learning rate, 0.001, 0.0001, and 0.00001 values were experimented and the most appropriate one was selected. Adam was used as the optimisation algorithm. Subsequently, AdaGrad and AdaMax were also used in the band combination that provided the best and worst results. After the training process, for each combination, the test process was performed with test data sets created in different combinations. For each test image, probability results comprised of values between 0 and 1 were obtained. At that point, in order to generate prediction results consisting of only 0 and 1 values, a threshold value was used. In this study, three different thresholds were used to examine whether the threshold value has an effect on the results. The threshold values chosen were 0.1, 0.5, and 0.9. As a consequence, three prediction results were obtained for each test image. The prediction results were evaluated using the reference masks in the test data set. Overall accuracy, recall, precision, F, score, and Jaccard score metrics were used for the evaluation. The flowchart followed in the study is shown in Fig. 5.

### 2.7. Data augmentation

Data augmentation is the general name given to techniques that increase the number of training data. For this purpose, new images are obtained by applying various transformations to the images in the data set (Alkan, 2023). Within the scope of this study, the results achieved with different combinations were evaluated and the combination that gave the best results was determined. In this combination, data augmentation was performed by applying 90°, 180°, and 270° rotations to the training data set. As a consequence of the data augmentation, 2,208 images and masks were obtained for the training data set. Fig. 6 shows an image from the data set and the new images obtained by applying 90°, 180°, and 270° rotations to this image.



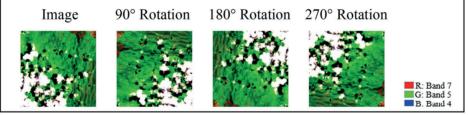


Fig. 6 - Original image and its 90°, 180°, 270° rotations.

## 3. Results and discussion

This study was carried out in three stages which are discussed in the following sections: band combinations, optimisation algorithms, and final model. Fig. 7 summarises the implementation stages.

# 3.1. Band combinations

The first implementation stage aimed at investigating the effect of different band combinations on the results. For this purpose, six different combinations were created as 7, 5, 4; 5, 3, 7; 5, 4, 3; 4, 3, 2; 4, 3, 2, 5 and 2, 3, 4, 5, 6, 7 bands. Each combination was separately used with the Adam

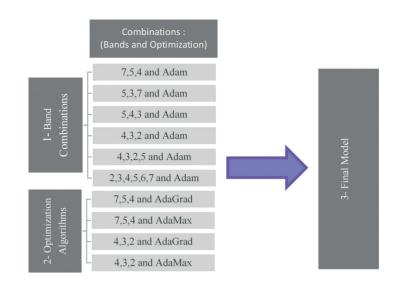


Fig. 7 - Implementation stages.

optimisation algorithm. The training process was carried out with the training and validation data sets created in the relevant combination. Table 2 shows the learning rates, training times, training accuracy, and training loss results for each combination.

After the training process, the test process was performed using the test data sets, and was separately carried out for each combination in Table 2. As a conclusion, for each test image, one probability and three prediction results were obtained. Visual results are presented from Figs. 8 to 10. Here, three out of the 92 test images (image 9, image 13, and image 92), the reference masks corresponding to these images, the probability and prediction results obtained in the application are shown. Evaluation metrics were used to evaluate the results. Accuracy, recall, precision,  $F_1$  score, and Jaccard score metrics were calculated for each test image. The metric results for image 9, image 13, and image 92 are presented in Tables 3 to 5. In these tables, the abbreviation "Th." is used to represent the threshold value and "img." is used to represent the image. In the related tables, the results for unburned and burned areas are represented by the initialisms UA and BA, respectively.

Fig. 8 shows the visual results for the combinations ID = 1 and ID = 2. The metric results obtained in these combinations are presented in Table 3. In image 9 (Fig. 8), croplands (blue rectangle) are misclassified in the combinations ID = 1 and ID = 2. The results are worse in the combination ID =1. Table 3 shows that for image 9, the accuracy and  $F_1$  score values in the burned areas are lower in the combination ID = 1 than for the combination ID = 2. In image 13 (Fig. 8), the road (red rectangle) is misclassified in both combinations. Table 3 shows that for image 13, the highest value

ID	Bands	Optim.	Learning Rate	Training Time	Training Accuracy	Training Loss
1	7, 5, 4	Adam	0.001	1 hour and 36 minutes	0.9886	0.0272
2	5, 3, 7	Adam	0.001	1 hour and 37 minutes	0.9909	0.0236
3	5, 4, 3	Adam	0.0001	1 hour and 53 minutes	0.9916	0.0204
4	4, 3, 2	Adam	0.00001	1 hour and 50 minutes	0.9776	0.0562
5	4, 3, 2, 5	Adam	0.001	1 hour and 45 minutes	0.9806	0.0501
6	2, 3, 4, 5, 6, 7	Adam	0.00001	1 hour and 54 minutes	0.9849	0.0368

Table 2 - Training information for the combinations ID = 1, ..., 6.

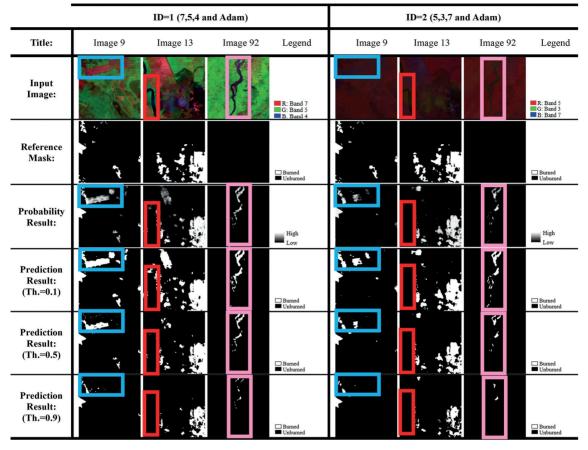


Fig. 8 - Visual results for the combinations ID = 1 and ID = 2, each with three test images, the corresponding reference image, and the results.

among the Jaccard scores is 64.10% for the combination ID = 1 and threshold = 0.5. This value indicates that this prediction result is more similar to the reference data than the other results. In image 92 (Fig. 8), the road (pink rectangle) is misclassified in two combinations although there are no burned areas in the reference mask. The results are worse in the combination ID = 1. Table 3 shows that for image 92, the accuracy values in combination ID = 1 are lower than in combination ID = 2. The F<sub>1</sub> score values in burned areas are calculated as 0% in both combinations. This is due to the fact that there are no burned areas in the reference mask but there are burned areas in the results. Therefore, in view of recall, the question may concern how much of the actually burned areas were also burned in the prediction. The answer to this question is 0% according to Table 3, as there are no burned areas in the reference mask. Similarly, in view of precision, the question on how much of the areas that were burned in the prediction were actually burned may be posed. The answer to this question is also 0% according to Table 3. Again, this is due to no burned areas in the reference mask. As a consequence, the recall, precision, and F<sub>1</sub> score values were calculated as 0% in burned areas. In view of recall in unburned areas, the question may be on how much of the areas that are actually unburned are also unburned in the prediction. The answer to this question is more than 95% according to Table 3. The answer is not 100% as there are burned areas in the results. Likewise, in view of precision in unburned areas, the question may be on how much of the areas that are unburned in the prediction are actually unburned. The answer to

				ID =	1 (7, 5, 4 a	and Adam	)					ID =	2 (5, 3, 7 a	and Adam	)		
Th.	Img.		Rec	all	Preci	sion	F <sub>1</sub> Sc	ore			Rec	all	Preci	sion	F <sub>1</sub> Sc	ore	1
		Accuracy	UA	BA	UA	BA	UA	BA	Jaccard	Accuracy	UA	BA	UA	BA	UA	BA	Jaccard
	9	0.9324	0.9359	0.8465	0.9935	0.3450	0.9638	0.4902	0.3247	0.9553	0.9689	0.6147	0.9844	0.4409	0.9765	0.5135	0.3455
0.1	13	0.8849	0.8919	0.8463	0.9699	0.5851	0.9292	0.6919	0.5289	0.9111	0.9395	0.7533	0.9548	0.6918	0.9471	0.7212	0.5640
	92	0.9681	0.9681	0.0000	1.0000	0.0000	0.9838	0.0000	0.0000	0.9728	0.9728	0.0000	1.0000	0.0000	0.9862	0.0000	0.0000
	9	0.9505	0.9648	0.5909	0.9833	0.4014	0.9740	0.4780	0.3141	0.9660	0.9871	0.4370	0.9777	0.5754	0.9824	0.4967	0.3304
0.5	13	0.9374	0.9744	0.7320	0.9528	0.8375	0.9635	0.7812	0.6410	0.9206	0.9749	0.6194	0.9343	0.8165	0.9542	0.7044	0.5437
	92	0.9821	0.9821	0.0000	1.0000	0.0000	0.9910	0.0000	0.0000	0.9889	0.9889	0.0000	1.0000	0.0000	0.9944	0.0000	0.0000
	9	0.9700	0.9953	0.3364	0.9741	0.7408	0.9846	0.4627	0.3010	0.9708	0.9965	0.3256	0.9737	0.7897	0.9850	0.4611	0.2997
0.9	13	0.9301	0.9972	0.5576	0.9260	0.9726	0.9602	0.7088	0.5490	0.9031	0.9944	0.3963	0.9014	0.9271	0.9456	0.5553	0.3843
	92	0.9958	0.9958	0.0000	1.0000	0.0000	0.9979	0.0000	0.0000	0.9970	0.9970	0.0000	1.0000	0.0000	0.9985	0.0000	0.0000

Table 3 - Metric results of the three test images for the combinations ID = 1 and ID = 2.

this question is 100% according to Table 3. This is due to the fact that the unburned areas in the prediction correspond to all the unburned areas in the reference mask.

Fig. 9 shows the visual results for the combinations ID = 3 and ID = 4. The metric results obtained

		ID=3 (5,4,3 an	d Adam)			ID=4 (4,3,2 an	ıd Adam)	
Title:	Image 9	Image 13	Image 92	Legend	Image 9	Image 13	Image 92	Legend
Input Image:				R: Band 5 G: Band 4 B: Band 3				R: Band 4 G: Band 3 B: Band 2
Reference Mask:				□ Burned ■ Unburned				□ Burned ■ Unburned
Probability Result:			the N	High Low				High Low
Prediction Result: (Th.=0.1)				□ Burned ■ Unburned				□ Burned ■ Unburned
Prediction Result: (Th.=0.5)			4 A	□ Burned ■ Unburned				□ Burned ■ Unburned
Prediction Result: (Th.=0.9)			•	□ Burned ■ Unburned		بع الد ا		□ Burned ■ Unburned

Fig. 9 - Visual results for the combinations ID = 3 and ID = 4, each with three test images, the corresponding reference image, and the results.

in these combinations are presented in Table 4. In image 9 (Fig. 9), the cropland (blue rectangle) is not misclassified in the combination ID = 3 although there are misclassifications in the combination ID = 4 for threshold = 0.1. Table 4 shows that for image 9, the accuracy values and the F<sub>4</sub> score values in the burned areas in the combination ID = 4 are less than in the combination ID = 3. In image 13 (Fig. 9), the road (red rectangle) is misclassified in the combination of ID = 4. However, this misclassification did not occur in the combination ID = 3. Table 4 shows that for image 13, the accuracy values and  $F_{1}$  score values in the burned areas are higher in the combination ID = 3 than in the combination ID = 4. In image 92 (Fig. 9), the road (pink rectangle) is not misclassified in the combination ID = 4. There is some misclassification in ID = 3, but this is less than in the combinations ID = 1 and ID = 2 in Table 3. Table 4 shows that for image 92, the accuracy values in the combination ID = 3 are higher than in the combinations ID = 1 and ID = 2 in Table 3. However, recall, precision, and F, score values in burned areas are the same. Table 4 shows that for image 92, the accuracy for the combination ID = 4 is 99.94% for threshold = 0.1 and 100% for other thresholds. This is due to the fact that burned areas are detected in the prediction result obtained at threshold = 0.1. In the other threshold results, the prediction results consist completely of unburned areas. Therefore, the recall, precision, and F<sub>1</sub> score values obtained at threshold = 0.1 are similar to the results of the previous combinations. However, in the combination ID = 4, the recall, precision, and F<sub>1</sub> score values at the other thresholds were not calculated for burned areas and resulted as 100% for unburned areas. This is due to the fact that, in the prediction results at thresholds of 0.5 and 0.9, the actual and predicted results do not include burned areas and consist completely of unburned areas.

Fig. 10 shows the visual results for the combinations ID = 5 and ID = 6. The metric results obtained for these combinations are presented in Table 5. In Fig. 10, the cropland in image 9 (blue rectangle) and the road in image 13 (red rectangle) are not misclassified in the combinations ID = 5 and ID = 6. However, in the combination ID = 5, for threshold value = 0.1 in image 13, the smoke from the fire can be claimed to be misclassified. In this combination, the result for threshold = 0.5 is more similar to the reference mask. Table 5 shows that for image 13, the accuracy values and  $F_1$  score values in the burned areas are higher for threshold = 0.5 than the other thresholds. In image 92 (Fig. 10), the road (pink rectangle) is not misclassified in the combination ID = 6. However, it is misclassified in the combination ID = 5 for threshold = 0.1. In Table 5 the metrics obtained for image 92 can be explained in a similar way as in the combination ID = 4.

				ID =	3 (5, 4, 3 a	and Adam	)					ID =	4 (4, 3, 2 a	and Adam	)		
Th.	Img.	A	Rec	all	Preci	sion	F <sub>1</sub> Sc	ore	اسمحم		Rec	all	Preci	sion	F <sub>1</sub> Sc	ore	Innord
		Accuracy	UA	BA	UA	BA	UA	BA	Jaccard	Accuracy	UA	BA	UA	BA	UA	BA	Jaccard
	9	0.9812	0.9933	0.6775	0.9872	0.8008	0.9902	0.7340	0.5798	0.9556	0.9697	0.6000	0.9838	0.4420	0.9767	0.5090	0.3414
0.1	13	0.9166	0.9384	0.7954	0.9622	0.6996	0.9501	0.7444	0.5929	0.8139	0.8276	0.7376	0.9459	0.4354	0.8828	0.5476	0.3770
	92	0.9817	0.9817	0.0000	1.0000	0.0000	0.9907	0.0000	0.0000	0.9994	0.9994	0.0000	1.0000	0.0000	0.9996	0.0000	0.0000
	9	0.9772	0.9989	0.4346	0.9779	0.9398	0.9882	0.5943	0.4228	0.9717	0.9999	0.2624	0.9714	0.9970	0.9855	0.4155	0.2622
0.5	13	0.9277	0.9729	0.6772	0.9436	0.8182	0.9580	0.7411	0.5886	0.8850	0.9390	0.5851	0.9262	0.6336	0.9326	0.6084	0.4372
	92	0.9925	0.9925	0.0000	1.0000	0.0000	0.9962	0.0000	0.0000	1.0000	1.0000	Х*	1.0000	х*	1.0000	х*	0.0000
	9	0.9724	0.9999	0.2823	0.9722	0.9986	0.9859	0.4402	0.2822	0.9661	1.0000	0.1169	0.9660	1.0000	0.9827	0.2093	0.1169
0.9	13	0.9285	0.9901	0.5867	0.9300	0.9142	0.9591	0.7147	0.5561	0.8809	0.9913	0.2680	0.8826	0.8479	0.9338	0.4073	0.2557
	92	0.9985	0.9985	0.0000	1.0000	0.0000	0.9992	0.0000	0.0000	1.0000	1.0000	х*	1.0000	х*	1.0000	х*	0.0000

Table 4 - Metric results of the three test images for the combinations ID = 3 and ID = 4. \*x represents the cases where the metric calculation was not performed.

				ID =	5 (4, 3, 2,	5 and Ada	am)					ID =	6 (2, 3, 4,	5, 6, 7 an	d Adam)		
Th.	Img.	A	Rec	all	Preci	sion	F <sub>1</sub> Sc	ore	Inconsel	A	Rec	all	Preci	sion	F <sub>1</sub> Sc	ore	Inconsel
		Accuracy	UA	BA	UA	BA	UA	BA	Jaccaru	Accuracy	UA	BA	UA	BA	UA	BA	Jaccard
	9	0.9815	0.9843	0.9121	0.9964	0.6988	0.9903	0.7913	0.6547	0.9743	0.9988	0.3582	0.9750	0.9279	0.9868	0.5169	0.3485
0.1	13	0.8403	0.8182	0.9642	0.9922	0.4887	0.8968	0.6486	0.4800	0.9360	0.9858	0.6592	0.9413	0.8936	0.9631	0.7588	0.6113
	92	0.9912	0.9912	0.0000	1.0000	0.0000	0.9956	0.0000	0.0000	0.9999	0.9999	0.0000	1.0000	0.0000	0.9999	0.0000	0.0000
	9	0.9781	0.9988	0.4580	0.9788	0.9404	0.9887	0.6160	0.4451	0.9724	1.0000	0.2807	0.9721	1.0000	0.9858	0.4384	0.2807
0.5	13	0.9362	0.9642	0.7810	0.9607	0.7971	0.9624	0.7890	0.6516	0.9161	0.9979	0.4620	0.9114	0.9759	0.9527	0.6271	0.4568
	92	0.9998	0.9998	0.0000	1.0000	0.0000	0.9999	0.0000	0.0000	1.0000	1.0000	Х*	1.0000	0.0000	1.0000	Х*	0.0000
	9	0.9698	1.0000	0.2131	0.9695	1.0000	0.9845	0.3513	0.2131	0.9679	1.0000	0.1638	0.9677	1.0000	0.9836	0.2815	0.1638
0.9	13	0.9257	0.9987	0.5210	0.9204	0.9860	0.9580	0.6818	0.5172	0.8703	0.9999	0.1509	0.8673	0.9980	0.9289	0.2621	0.1508
	92	1.0000	1.0000	Х*	1.0000	0.0000	1.0000	Х*	0.0000	1.0000	1.0000	Х*	1.0000	0.0000	1.0000	Х*	0.0000

Table 5 - Metric results of the three test images for the combinations ID = 5 and ID = 6\*x represents the cases where the metric calculation was not performed..

Table 6 shows the means of the metric results separately calculated for 92 test images for each combination. Examination of these combinations shows that the best results are given by the 7, 5, 4 bands in the combination ID = 1 and the Adam algorithm. The worst results were

		ID=5 (4,3,2,5 a	nd Adam)			ID=6 (2,3,4,5,6,7	and Adam)	
Title:	Image 9	Image 13	Image 92	Legend	Image 9	Image 13	Image 92	Legend
Input Image:				R: Band 4 G: Band 3 B: Band 2			3	R: Band 4 G: Band 3 B: Band 2
Reference Mask:				□ Burned ■ Unburned				□ Burned ■ Unburned
Probability Result:	8.2 B.2		#2 	High Low				High Low
Prediction Result: (Th.=0.1)				□ Burned ■ Unburned				□ Burned ■ Unburned
Prediction Result: (Th.=0.5)	»ر بر			□ Burned ■ Unburned				□ Burned ■ Unburned
Prediction Result: (Th.=0.9)				□ Burned ■ Unburned				□ Burned ■ Unburned

Fig. 10 - Visual results for the combinations ID = 5 and ID = 6, each with three test images, the corresponding reference image, and the results.

		Accuracy			Recall BA		P	Precision B	A	I	1-Score B/	4	Ja	accard Sco	re
ID	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.
	=0.1	=0.5	=0.9	=0.1	=0.5	=0.9	=0.1	=0.5	=0.9	=0.1	=0.5	=0.9	=0.1	=0.5	=0.9
1	0.9741	0.9743	0.9609	0.8364	0.7203	0.5268	0.7047	0.8411	0.9366	0.7509	0.7601	0.6382	0.6399	0.6399	0.4788
2	0.9700	0.9722	0.9608	0.8096	0.718	0.5259	0.6779	0.8247	0.8998	0.726	0.7539	0.6333	0.6065	0.6243	0.4935
3	0.9679	0.9673	0.9577	0.7393	0.5962	0.4399	0.7145	0.8114	0.861	0.7136	0.6688	0.5496	0.5704	0.5243	0.4029
4	0.9436	0.9518	0.9302	0.6297	0.4249	0.1997	0.5177	0.6962	0.6904	0.5396	0.4882	0.2782	0.4233	0.365	0.1786
5	0.9509	0.9677	0.949	0.8131	0.6391	0.3471	0.5996	0.7548	0.852	0.6721	0.6764	0.4513	0.555	0.5564	0.3215
6	0.9609	0.9525	0.9331	0.6071	0.4637	0.2564	0.7434	0.8601	0.8018	0.5208	0.4088	0.2307	0.5208	0.4088	0.2307

Table 6 - The means of the metric results for the combinations ID = 1, ..., 6.

obtained with the 4, 3, 2 bands in the combination ID = 4 and the Adam algorithm. Therefore, in the second part of the application, these two band combinations were used with AdaGrad and AdaMax optimisation algorithms to create new combinations.

### 3.2. Optimisation algorithms

In the second implementation stage, the combinations identified as the best and worst in the first phase were used with AdaGrad and AdaMax optimisation algorithms, with the purpose of examining the effect of the optimisation algorithms on the results. Therefore, the training and validation data sets with combinations 7, 5, 4 and 4, 3, 2 were separately trained with AdaGrad and AdaMax algorithms. Table 7 shows the learning rates, training times, training accuracy and training loss results for each combination.

After the training process, test data sets were created with the same combinations, and the test process was carried out for each combination. The procedures for generating and presenting the test results were followed in the same way as in the first part of the implementation.

Fig. 11 shows the visual results for the combinations ID = 7 and ID = 8. The metric results obtained for these combinations are presented in Table 8. In Fig. 11, the cropland in image 9 (blue rectangle) and the road in image 13 (red rectangle) are misclassified in the combinations ID = 7 and ID = 8. However, the road in image 13 (red rectangle) is not misclassified in both combinations.

Fig. 12 shows the visual results for the combinations ID = 9 and ID = 10. The metric results obtained for these combinations are presented in Table 9. The worst results were observed in these combinations.

The means of the metric results for 92 test images are shown in Table 10 for 7, 5, 4 bands and Table 11 for 4, 3, 2 bands. According to Table 10, the best results are given by the AdaMax algorithm using 7, 5, 4 bands (ID = 8). Similarly, according to Table 11, the best results are given by the Adam algorithm using 4, 3, 2 bands (ID = 4). Evaluating the results, the optimisation algorithms are found to have an effect on the results.

ID	Bands	Optim.	Learning Rate	Training Time	Training Accuracy	Training Loss
7	7, 5, 4	AdaGrad	0.001	1 hour and 47 minutes	0.9827	0.0431
8	7, 5, 4	AdaMax	0.001	1 hour and 46 minutes	0.9907	0.0226
9	4, 3, 2	AdaGrad	0.00001	1 hour and 56 minutes	0.9286	0.2821
10	4, 3, 2	AdaMax	0.00001	1 hour and 57 minutes	0.9556	0.1199

Table 7 - Training information for the combinations ID = 7, ..., 10.

		ID=7 (7,5,4 and	AdaGrad)			ID=8 (7,5,4 and	AdaMax)	
Title:	Image 9	Image 13	Image 92	Legend	Image 9	Image 13	Image 92	Legend
Input Image:			j.	R: Band 7 G: Band 5 B, Band 4			<u>}</u>	R: Band 7 G: Band 5 B. Band 4
Reference Mask:				□ Burned ■ Unburned				□ Burned ■ Unburned
Probability Result:			and the second second	High Low			S.	High Low
Prediction Result: (Th.=0.1)				□ Burned ■ Unburned			S.	□ Burned ■ Unburned
Prediction Result: (Th.=0.5)			in the second	□ Burned ■ Unburned			<b>S</b> E	□ Burned ■ Unburned
Prediction Result: (Th.=0.9)				□ Burned ■ Unburned			the second	□ Burned ■ Unburned

Fig. 11 - Visual results for the combinations ID = 7 and ID = 8, each with three test images, the corresponding reference image, and the results.

				ID =	7 (7, 5, 4 a	and AdaG	rad)					ID =	8 (7, 5, 4 a	and AdaM	lax)		
Th.		A	Rec	all	Preci	sion	<b>F</b> <sub>1</sub> <b>Sc</b>	ore	Income	A	Rec	all	Preci	sion	F <sub>1</sub> Sc	ore	Incorrel
		Accuracy	UA	BA	UA	BA	UA	BA	Jaccard	Accuracy	UA	BA	UA	BA	UA	BA	Jaccard
	9	0.9444	0.9441	0.9523	0.9980	0.4046	0.9703	0.5679	0.3965	0.9258	0.9284	0.8584	0.9939	0.3237	0.9600	0.4701	0.3073
0.1	13	0.8609	0.8413	0.9696	0.9935	0.5241	0.9111	0.6804	0.5157	0.8984	0.9025	0.8753	0.9757	0.6181	0.9377	0.7245	0.5681
	92	0.9602	0.9602	0.0000	1.0000	0.0000	0.9797	0.0000	0.0000	0.9581	0.9581	0.0000	1.0000	0.0000	0.9786	0.0000	0.0000
	9	0.9786	0.9967	0.5240	0.9812	0.8637	0.9889	0.6523	0.4840	0.9568	0.9678	0.6795	0.9870	0.4574	0.9773	0.5468	0.3763
0.5	13	0.9395	0.9767	0.7332	0.9531	0.8500	0.9647	0.7873	0.649277	0.9298	0.9635	0.7432	0.9542	0.7857	0.9588	0.7638	0.6179
	92	0.9927	0.9927	0.0000	1.0000	0.0000	0.9964	0.0000	0.0000	0.9708	0.9708	0.0000	1.0000	0.0000	0.9852	0.0000	0.0000
	9	0.9707	1.0000	0.2366	0.9704	1.0000	0.9850	0.3826	0.2367	0.9739	0.9953	0.4374	0.9779	0.7868	0.9865	0.5622	0.3910
0.9	13	0.8692	0.9995	0.1461	0.8666	0.9812	0.9283	0.2543	0.145690	0.9268	0.9901	0.5755	0.9283	0.9128	0.9582	0.7059	0.5455
	92	1.0000	1.0000	х*	1.0000	х*	1.0000	х*	0.0000	0.9851	0.9851	0.0000	1.0000	0.0000	0.9925	0.0000	0.0000

Table 8 - Metric results of the three test images for the combinations ID = 7 and ID = 8. \*x represents the cases where the metric calculation was not performed.

		ID=9 (4,3,2 and	AdaGrad)			ID=10 (4,3,2 and	d AdaMax)	
Title:	Image 9	Image 13	Image 92	Legend	Image 9	Image 13	Image 92	Legend
Input Image:				R: Band 4 G: Band 3 B: Band 2	N Contraction			R: Band 4 G: Band 3 B: Band 2
Reference Mask:				□ Burned ■ Unburned				□ Bumed ■ Unburned
Probability Result:				High Low				High Low
Prediction Result: (Th.=0.1)		0.		□ Burned ■ Unburned				□ Burned ■ Unburned
Prediction Result: (Th.=0.5)				□ Burned ■ Unburned				□ Burned ■ Unburned
Prediction Result: (Th.=0.9)				□ Burned ■ Unburned				□ Burned ■ Unburned

Fig. 12 - Visual results for the combinations ID = 9 and ID = 10, each with three test images, the corresponding reference image, and the results.

Table 9 - Metric results of the three test images for the combinations ID = 9 and ID = 10. \*x represents the cases where the metric calculation was not performed.

				ID =	9 (5,4,3 ar	nd AdaGra	ad)					ID =	10 (4,3,2 a	and AdaM	lax)		
Th.	Img.		Rec	all	Preci	sion	F <sub>1</sub> Sc	ore	1		Rec	all	Preci	sion	F <sub>1</sub> Sc	ore	1
		Accuracy	UA	BA	UA	BA	UA	BA	Jaccard	Accuracy	UA	BA	UA	BA	UA	BA	Jaccard
	9	0.0384	0	1	0	0.0384	0	0.07392	0.0384	0.9544	0.9825	0.2501	0.9704	0.3632	0.9764	0.2962	0.1739
0.1	13	0.1581	0.0088	0.9862	0.7803	0.1520	0.0175	0.2635	0.1517	0.6209	0.5619	0.9482	0.9837	0.2806	0.7152	0.4330	0.2764
	92	0	0	0	0	0	0	0	0	0.9993	0.9993	0	1	0	0.9997	0	0
	9	0.9616	1	0	0.9616	0	0.9804	0	0	0.9622	1	0.0155	0.9622	1	0.9807	0.0305	0.0155
0.5	13	0.8473	1	0	0.8473	0	0.9173	0	0	0.8862	0.9612	0.4702	0.9096	0.6858	0.9347	0.5579	0.3869
	92	1	1	х*	1	Х*	1	х*	0	1	1	Х*	1	х*	1	х*	0
	9	0.9616	1	0	0.9616	0	0.9804	0	0	0.9616	1	0	0.9616	0	0.9804	0	0
0.9	13	0.8473	1	0	0.8473	0	0.9173	0	0	0.8473	1	0	0.8473	0	0.9173	0	0
	92	1	1	х*	1	х*	1	х*	0	1	1	х*	1	х*	1	х*	0

			Accuracy			Recall BA		Р	recision B	A	F <sub>1</sub> -Score BA			Jaccard Score		
ID	Optim.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.
		=0.1	=0.5	=0.9	=0.1	=0.5	=0.9	=0.1	=0.5	=0.9	=0.1	=0.5	=0.9	=0.1	=0.5	=0.9
1	Adam	0.9741	0.9743	0.9609	0.8364	0.7203	0.5268	0.7047	0.8411	0.9366	0.7509	0.7601	0.6382	0.6399	0.6399	0.4788
7	AdaGrad	0.9589	0.97	0.9427	0.8301	0.6376	0.3759	0.5831	0.6477	0.7938	0.6613	0.6799	0.4816	0.5489	0.5692	0.3395
8	AdaMax	0.9707	0.9758	0.9682	0.8459	0.7775	0.6199	0.6477	0.7983	0.9014	0.7181	0.7764	0.7147	0.6094	0.6513	0.5588

Table 10 - The means of the metric results for the combinations ID = 1, ID = 7 and ID = 8. The highest values in the columns are shown in bold.

Table 11 - The means of the metric results for the combinations ID = 4, ID = 9 and ID = 10. The highest values in the columns are shown in bold.

			Accuracy	rcy Recall BA Precision BA F <sub>1</sub> -Score BA				A	Jaccard Score							
ID	Optim.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.	Th.
		=0.1	=0.5	=0.9	=0.1	=0.5	=0.9	=0.1	=0.5	=0.9	=0.1	=0.5	=0.9	=0.1	=0.5	=0.9
4	Adam	0.9436	0.9518	0.9302	0.6297	0.4249	0.1997	0.5177	0.6962	0.6904	0.5396	0.4882	0.2782	0.4233	0.365	0.1786
9	AdaGrad	0.3156	0.895	0.895	0.7598	0	0	0.1126	0	0	0.1621	0	0	0.1041	0	0
10	AdaMax	0.9227	0.9351	0.895	0.3938	0.2019	0	0.4956	0.4311	0	0.3877	0.2433	0	0.301	0.1745	0

### 3.3. Final model

In the last implementation stage, all combinations ( $ID = 1 \dots 10$ ) generated in the first two parts were compared and the combination that gave the best results was determined. Following data augmentation, by applying 90°, 180°, and 270° rotations to the training data set in the determined combination, training and test processes were performed. Thus, the results of the final model were obtained.

Table 12 summarises the results obtained in the first two parts of the implementation. According to this table, the training accuracy is more than 90%. Among the test results, the

Table 12 - Summary of training and test results for the combinations  $ID = 1 \dots 10$ . The highest values in the columns are shown in bold.

			TRAIN			TE	ST		
ID	Bands	Optim.	Accuracy		Accuracy			F <sub>1</sub> Score BA	
			Accuracy	Th.=0.1	Th.=0.5	Th.=0.9	Th.=0.1	Th.=0.5	Th.=0.9
1	7,5,4	Adam	0.9886	0.9741	0.9743	0.9609	0.7509	0.7601	0.6382
2	5,3,7	Adam	0.9909	0.97	0.9722	0.9608	0.726	0.7539	0.6333
3	5,4,3	Adam	0.9916	0.9679	0.9673	0.9577	0.7136	0.6688	0.5496
4	4,3,2	Adam	0.9776	0.9436	0.9518	0.9302	0.5396	0.4882	0.2782
5	4,3,2,5	Adam	0.9806	0.9509	0.9677	0.949	0.6721	0.6764	0.4513
6	2,3,4,5,6,7	Adam	0.9849	0.9609	0.9525	0.9331	0.5208	0.4088	0.2307
7	7,5,4	AdaGrad	0.9827	0.9589	0.97	0.9427	0.6613	0.6799	0.4816
8	7,5,4	AdaMax	0.9907	0.9707	0.9758	0.9682	0.7181	0.7764	0.7147
9	4,3,2	AdaGrad	0.9286	0.3156	0.895	0.895	0.1621	0	0
10	4,3,2	AdaMax	0.9556	0.9227	0.9351	0.895	0.3877	0.2433	0

highest accuracy and  $F_1$  score values were obtained for the combination ID = 8 with a threshold of 0.5. These values are 97.58% and 77.64%, respectively.

As a result of the implementation, the combination ID = 8 shows higher results than the other combinations. In this combination, 7, 5, 4 bands and the AdaMax optimisation algorithm were used. Therefore, the 7, 5, 4 bands were used for the final model and the training data set in this band combination was rotated by 90°, 180°, and 270°. By creating a new training data set in this way, the training process was performed using the AdaMax optimisation algorithm. In the training process, the maximum number of epochs was chosen as 100 and early stopping was used. The training was automatically early-stopped at epoch 49. Information about the process is summarised in Table 13.

Table 13 - Training information for the final model.

ID	Bands	Optim.	Learning Rate	Training Time	Training Accuracy	Training Loss
11	7, 5, 4	AdaMax	0.001	2 hours and 29 minutes	0.9911	0.0236

After the training process, the test process was performed for each combination with test data sets in the same combination. Data augmentation was not applied to the test data set. The procedures for generating and presenting the test results were followed in the same way as in the first two implementation phases. In this way, the final model results were obtained.

Fig. 13 shows the visual results for the combination ID = 11. The metric results obtained for this combination are presented in Table 14. In Fig. 13 the croplands (blue rectangle) in image 9 and a small part of the road (pink rectangle) in image 92 are misclassified. In image 13, the road (red rectangle) is not misclassified.

Together with the final model, the confusion matrices calculated for image 9, image 13, and image 92 are presented in Tables 15 to 17 for all the combinations performed in this study (ID = 1, ..., 11).

Table 18 shows the metric results calculated for 92 test images for the final model in the combination ID = 11. Unlike the previous two parts of the implementation, in this part, in addition

					ID = 11	(7,5,4 and A	AdaMax)		
Th.	Img.	Accuracy	Re	call	Precis	sion	F <sub>1</sub> Sc	ore	Jaccard
		Accuracy	UA	BA	UA	BA	UA	BA	Jaccaru
	9	0.9427	0.9525	0.6982	0.9875	0.3695	0.9698	0.4833	0.3186
0.1	13	0.8907	0.8914	0.8870	0.9777	0.5956	0.9326	0.7127	0.5536
	92	0.9919	0.9919	0	1	0	0.9960	0	0
	9	0.9488	0.9635	0.5805	0.9829	0.3885	0.9731	0.4655	0.3033
0.5	13	0.9221	0.9465	0.7870	0.9610	0.7262	0.9537	0.7554	0.6070
	92	0.9957	0.9957	0	1	0	0.9979	0	0
	9	0.9508	0.9714	0.4346	0.9773	0.3778	0.9743	0.4042	0.25330
0.9	13	0.9314	0.9808	0.6568	0.9407	0.8608	0.9604	0.7451	0.5938
	92	0.9987	0.9987	0	1	0	0.9994	0	0

Table 14 - Metric results of the three test images for the final model.

		ID=11 (7,5,4 an	d AdaMax)	
Title:	Image 9	Image 13	Image 92	Legend
Input Image:			ł	R: Band 7 G: Band 5 B. Band 4
Reference Mask:				□ Burned ■ Unburned
Probability Result:				High Low
Prediction Result: (Th.=0.1)				□ Burned ■ Unburned
Prediction Result: (Th.=0.5)			~	□ Burned ■ Unburned
Prediction Result: (Th.=0.9)				□ Burned ■ Unburned

Fig. 13 - Visual results for the combination ID = 11 with three test images, the corresponding reference image, and the results.

Image No.					Confu	sion Matrix (T	h.=0.1)				
iiiidge ivo.	ID = 1	ID = 2	ID = 3	ID = 4	ID = 5	ID = 6	ID = 7	ID = 8	ID = 9	ID = 10	ID = 11
0	58979 4042	61061 1960	62597 424	61116 1905	62032 989	62951 70	59496 3525	58511 4510	0 63021	61918 1103	60025 2996
9	386 2129	969 1546	811 1704	1006 1509	221 2294	1614 901	120 2395	356 2159	0 2515	1886 629	759 1756
10	49524 6005	52171 3358	52111 3418	45958 9571	45434 10095	54744 785	46719 8810	50117 5412	490 55039	31200 24329	49501 6028
13	1538 8469	2469 7538	2047 7960	2626 7381	358 9649	3410 6597	304 9703	1248 8759	138 9869	518 9489	1130 8877
02	63448 2088	63754 1782	64335 1201	65495 41	64960 576	65532 4	62928 2608	62790 2746	0 65536	65492 44	65008 528
92	0 0	0 0	0 0	0 0	0 0	0 0	0 0	0 0	0 0	0 0	0 0

Image No.		Confusion Matrix (Th.=0.5)														
iiiiage ivo.	ID = 1	ID = 2	ID = 3	ID = 4	ID = 5	ID = 6	ID = 7	ID = 8	ID = 9	ID = 10	ID = 11					
9	60805 2216	62210 811	62951 70	63019 2	62948 73	63021 0	62813 208	60994 2027	63021 0	63021 0	60723 2298					
9	1029 1486	1416 1099	1422 1093	1855 660	1363 1152	1809 706	1197 1318	806 1709	2515 0	2476 39	1055 1460					
12	54108 1421	54136 1393	54023 1506	52144 3385	53540 1989	55415 114	54234 1295	53500 2029	55529 0	53373 2156	52560 2969					
13	2682 7325	3809 6198	3230 6777	4152 5855	2191 7816	5384 4623	2670 7337	2570 7437	10007 0	5302 4705	2131 7876					
02	64363 1173	64806 730	65044 492	65536	65525 11	65536	65060 476	63624 1912	65536	65536	65255 281					
92	0 0	0 0	0 0		0 0		0 0	0 0			0 0					

Table 16 - Confusion matrices calculated for ID = 1 ... 11 combinations with the threshold value = 0.5.

Table 17 - Confusion matrices calculated for ID = 1, ..., 11 combinations with the threshold value = 0.9.

Image No.		Confusion Matrix (Th.=0.9)																				
inage NO.	ID =	1	ID =	= 2	ID =	3	ID =	= 4	ID =	5	ID =	6	ID =	:7	ID =	= 8	ID = 9		ID = 10		ID =	11
0	62725	296	62803	218	63020	1	63021	0	63021	0	63021	0	63021	0	62723	298	63021	0	63021	0	61221	1800
9	1669	846	1696	819	1805	710	2221	294	1979	536	2103	412	1920	595	1415	1100	2515	0	2515	0	1422	1093
12	55372	157	55217	31	54978	551	55048	481	55455	74	55526	3	55501	28	54979	550	55529	0	55529	0	54466	1063
13	4427	5580	6041	3966	4136	5871	7325	2682	4793	5214	8497	1510	8545	1462	4248	5759	10007	0	10007	0	3434	6573
02	65261	275	65337	199	65439	97	655	36	655	36	655	36	655	36	64559	977	65536		65536		65453	83
92	0	0	0	0	0	0									0	0					0	0

Table 18 - Minimum, maximum, mean, and standard deviation values of metric results for the final model.

Statistic		Accuracy			Recall BA		P	recision B	A		F <sub>1</sub> Score B/	1	Ja	accard Score		
Sidiisiic	Th.=0.1	Th.=0.5	Th.=0.9	Th.=0.1	Th.=0.5	Th.=0.9	Th.=0.1	Th.=0.5	Th.=0.9	Th.=0.1	Th.=0.5	Th.=0.9	Th.=0.1	Th.=0.5	Th.=0.9	
Min.	0.7728	0.7402	0.6727	0	0	0	0	0	0	0	0	0	0	0	0	
Max.	1	1	1	1	0.9894	0.9385	0.9568	1	1	0.9749	0.9809	0.9658	0.9510	0.9625	0.9340	
Mean	0.9717	0.9776	0.9684	0.8590	0.7755	0.5968	0.6891	0.8342	0.9180	0.7554	0.7938	0.6974	0.6221	0.6632	0.5378	
Std.	0.0371	0.0378	0.0513	0.2549	0.2486	0.2578	0.2411	0.2313	0.2208	0.2375	0.2293	0.2463	0.2660	0.2796	0.2898	

to the mean values of the metric results, the minimum, maximum, and standard deviation values are also given. When the mean values in Table 18 are examined, the highest accuracy was achieved with 97.76% for a threshold value of 0.5. The highest mean recall value for the burned areas was 85.90% for a threshold value of 0.1, the highest mean precision value was 91.80% for a threshold value of 0.9, and the highest mean  $F_1$  score value was 79.38% for a threshold value of 0.5. The mean Jaccard score was the highest with a value of 66.32% for a threshold value of 0.5. For a threshold of 0.5, the minimum accuracy was 77.28%, the maximum 100% and the standard deviation 3.71%. The maximum accuracy is 100% due to the presence of images with no burned areas in the reference mask and in the results. The lowest standard deviation implies that there are no major differences between the results obtained for the 92 test images.

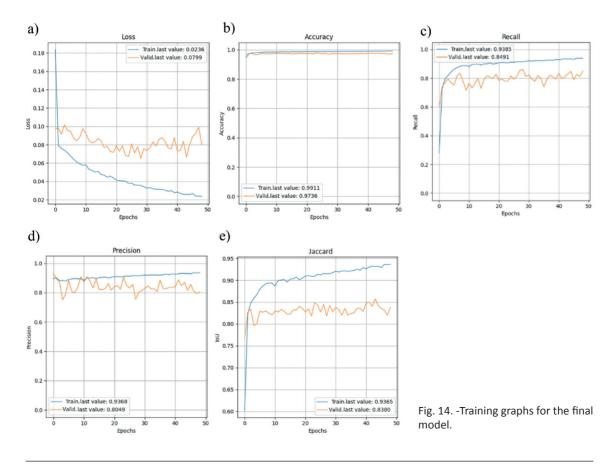
Table 19 shows the calculated metric results for unburned areas for 92 test images in the combination of ID = 11. According to Table 19, the mean recall value for unburned areas is the highest with 99.71% for a threshold value of 0.9, the mean precision value is the highest with 98.88% for a threshold value of 0.1, and the mean  $F_1$  score value is the highest with 98.36% for a threshold value of 0.5.

Statistic		Recall UA		I	Precision UA	4	F <sub>1</sub> -Score UA			
Statistic	Th.=0.1	Th.=0.5	Th.=0.9	Th.=0.1	Th.=0.5	Th.=0.9	Th.=0.1	Th.=0.5	Th.=0.9	
Min.	0.6819	0.8903	0.9714	0.7399	0.6803	0.5525	0.7751	0.7967	0.7049	
Max.	1	1	1	1	1	1	1	1	1	
Mean	0.9696	0.9888	0.9971	0.9888	0.9795	0.9619	0.9786	0.9836	0.9777	
Std.	0.0479	0.0190	0.0058	0.0348	0.04969	0.0724	0.0376	0.0336	0.0451	

Table 19 - Minimum, maximum, mean, and standard deviation values of metric results for the final model.

Fig. 14 shows the loss, accuracy, recall, precision, and Jaccard score graphs obtained by training the final model. When Fig. 14 is analysed, the loss values are observed to be approaching 0 for the training and validation data sets. Accuracy, sensitivity, precision, and Jaccard score values are approaching to 1. According to Fig. 14a, the loss values obtained for the training and validation data sets are 0.02 and 0.08, respectively. In the study by Prabowo *et al.* (2022b), the loss value was reported as 0.07. In addition, according to Fig. 14e, the Jaccard score values obtained for the training and validation data sets were 0.94 and 0.84, respectively. In the study by Prabowo *et al.* (2022b), the Jaccard score value was reported as 0.93. The values obtained as a consequence of the training of the final model can be stated to be consistent with Prabowo *et al.* (2022b).

To summarise, when all results were examined, it was observed that different band combinations, optimisation algorithms, and threshold values affected the results. Better results



were obtained with a threshold value of 0.1 and 0.5, while worse results were obtained with a threshold value of 0.9. Also, roads and croplands were misclassified in some combinations. Therefore, the use of different combinations influences the results. However, the misclassification of a road in a test image does not mean that the road is also misclassified in another test image for the same combination. For example, in the test images shared by Alkan and Karasaka (2023), road and agricultural areas were not misclassified in most combinations, while they were misclassified mostly in this study. Therefore, the conditions in the region (smoke, etc.) affect the test results as much as the band combinations. However, clouds were not misclassified. By comparing the combinations performed in this study, the best results were obtained by using 7, 5, 4 bands and the AdaMax optimisation algorithm, and the results were improved by adding a data augmentation process to the training data set. Table 20 summarises the results for the ID = 8 combination (without data augmentation) and the ID = 11 combination (with data augmentation) in order to make it easier for the reader to examine the effect of data augmentation. According to this table, the accuracy and  $F_1$  score results obtained in the ID = 11 combination, which is the final model, are mostly higher than in the ID = 8 combination. Therefore, it can be said that the application of 90°, 180°, and 270° rotations to the training data set has a positive effect on the results.

Table 20 - Summary of training and test results for the combinations ID = 8 and ID = 11.
The highest values in the columns are shown in bold.

ID	Bands	Optim.	Data Augmentation	TRAINING	TEST					
				Accuracy	Accuracy			F <sub>1</sub> -Score BA		
					Th.=0.1	Th.=0.5	Th.=0.9	Th.=0.1	Th.=0.5	Th.=0.9
8	7,5,4	AdaMax	None	0.9907	0.9707	0.9758	0.9682	0.7181	0.7764	0.7147
11	7,5,4	AdaMax	90°, 180° and 270° rotations	0.9911	0.9717	0.9776	0.9684	0.7554	0.7938	0.6974

# 4. Conclusions

According to this study, better results were obtained for threshold values of 0.1 and 0.5. Visual results showed that roads and agricultural areas could be misclassified. In addition, the smoke in the fire area made the detection of burned areas difficult and caused misclassifications in some combinations. However, clouds were not misclassified in general, but the possibility of burned areas under the clouds could not be detected. When comparing the metric results, the best results were obtained by using the 7, 5, 4 (SWIR 2, NIR, red) bands with the AdaMax optimisation algorithm. Therefore, in this combination, the final model was generated by data augmentation of the training data via 90°, 180°, and 270° rotations. In the training of the final model, the cluster size, activation function and number of epochs were the same as in the previous combination, but with an early stopping in the final model to prevent the network from overfitting. As a conclusion, data augmentation, performed by applying 90°, 180°, and 270° rotations to the training data set, was observed to have a positive effect on the results. In the final model, generated within the scope of the study, the highest values were obtained at a threshold value of 0.5, where the mean accuracy was 97.76%, the mean Jaccard score was 66.32%, the mean recall for burned areas was 75.55%, the mean precision was 83.42%, and the mean F<sub>1</sub> score value was 79.38%.

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